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Herbalism guide 1 450 alliance with maps

New herbs: Taldor orchid: A lovely bloom that is highly toxic unless thoroughly cooked. Nagran Arrowbloom: Native to Nagrand, its flowering-shaped arrow is valued for their medicinal properties. Star Flower: Blooms under the starlit sky of the Chadoron Valley. The nectar that collects at the bottom of the flower makes it light. Gorgrond Flytrap: A carer plant with a misname - it is sued over a variety of small animals. Fairweed: Unlike their cousins, they were only found in very warm environments near the lava pools of the Frostfire Range. Frostweed: Found growing up in the snowy landscape of the Frostfire Range. Lotus Chameleon: Form changes to adapt to the local environment. What may seem like another herb is sometimes actually Lotus Chameleon. There are peeling improvements for herbs. Now you can pick herbs in the world without required skill. The amount of herbs you get is determined by your skill level. We saw some of this earlier in patch 5.3 when low-level herbs can pick herbs in Pandria and get petals. New Pet Plants: Nightshade Sprouting Garrison Building: Garden Herb Level 3 Devotee assigned to Level 2 Herb Garden Level 2lets you choose which type of herbs to grow. First, visit any trainer in the main cities of old Azeroth - just ask a guard, and learn an apprentice to herbs. It is recommended to get [vegetables. Download the following add-in: Gathermate2. This addition shows you every weed placement on your map. For the first 70 points, you can go to any starting area, there's not much difference between them. You will collect the following herbs: [Peacebloom], [Silverleaf], [earthroot] Tirisfal Glades Elwynn Forest 70 - 150 Herbs You will collect the following herbs: [Mageroyal], [Briarthorn], [Bruised] learn plant journey and then head to the foothills of Hillsbrad. It's a mass-only area, it means it can be a little harder to get to for Alliance players, and for low-level players I recommend Darkshore. Hillsbrad Foothills between 70-125, just follow the yellow lines. When you reach 125, you can go into the orange circle and collect frozen herbs. Herd players can stay in this area until 160 or even a little longer if they want because there is a herbal trainer at Tarren Mill so you can visit her at 150. Darkshore 150 - 230 herbs visit your trainer and study herbal specialist. You will collect the following herbs: [Kingsblood], [Fadefleaf], [Khadgar's Mustache], [Goldthorne] No Goldthorne in West Plaguelands, go to Feralas if you want to process it. You won't be able to pick up Hadger's mustache for the first 10 points until you reach 160, and all the herbs will be green for the last 10-20 points. But it's still the fastest way if you stay in those areas. You'll have to visit your coach again when you get to 200. If you have [a spades of herbs], you should only leave when you reach 220, so you don't have to go back to those areas. With skill 220+10 you will be to choose the sunset in the following areas. Feralas Western Plaguelands 230 - 285 herbs You will collect the following herb: [Sungrass] in the two areas below the most common herb will be [Sungrass]. Eastern Plaguelands has a lot of [Khadgar's mustache] which will be green for you and grey for the latter points. A thousand oriental conifers and epidemics 285 - 325 herbs You will collect the following herbs: Egg of Sorrow. [Golden Sansam], [Sorrow] Flawood: [Gromsblood], [Purple Lotus], [Dream Paper], [Golden Sansam] Visit your trainer and learn plant master. The egg of sorrow stay in the swamp of sorrow until you reach 350 and oversell the earth. But if you go to Overland you'll get more expensive herbs. Pelwood 325 - 350 herbs you can collect the following herbs: [Felweed], [Dreaming Glory], [Terocone] Terrokar Forest 350 - 400 Herbs to study artisan herbs. In the Uell Fjord, you can find mostly [Goldclover], but there will be some [Tiger Lily] near the rivers and lakes, you won't be able to collect them until you reach 375 in plants. The howling fjord 400 - 425 most common herbs is [Decker's tongue], but you can also find some [Goldclover] and [Tiger Lily]. Sholazar Basin 425 - 475 herbs your trainer cattle and learn glorified herbs. You will gather [Cinderella] at Mount Hijal Mount 475 - 500 herbs to go to Deepholm and collect [Heartblossom]. Diefenholm 500 - 545 collect [green tea leaf] and [rain poppy]. Visit your trainer and learn the next rank of herbs. Jade Forest 545 - 575 You can collect [Silkweed] Valley of Four Winds 575 - 600 you will collect [snow lily]. Kun-Lai Summit This WoW plant guide will show them the fastest way how to balance your herbal profession from 1 to 525. Updated for WoW Patch 4.0.6. The guide includes map routes to the best areas filled with herbs. Herbs goes well with alchemy, you can use herbs that you pick and make potions, but herbs is good with any other profession. However, if you want to level alchemy, be sure to check out my alchemy peeling guide. But remember, this herbal guide may level your profession as quickly as possible, so sometimes the herbs you will be experiencing may not be best for alchemy. If you are low on gold, I recommend you try this gold making guide, it can help you make lots of gold. If you're still cheating your character or you've started a new alt, I recommend you use an exfoliation guide. You can balance your figure from 1 to 85 in 8 days with this guide. WoW Herbal Peeling Guide 1 - 525 First, visit any trainer in the main cities of old Azeroth - just ask a keeper, and learn an apprentice to herbs. For the first 70 points, you can go to any starting area, there's not much difference between them. I recommend the following two areas that are really close to the areas I recommend for the next part of the herbal guide. You will collect the following herbs: [Peacebloom], [Silverleaf], Tirisfal Glades Elwynn Forest You will collect the following herbs: [Mageroyal], [Briarthorn], [Brevid] learn Journeyman plants then head to Hillsbard Foothills because this is the best area for this part of the herbal peeling guide. It's a mass-only area, it means it can be a little harder to get to it for Alliance players, and for low-level players I recommend Darkshore and then at 115 go to Ashenvale, or Westfall and then at 125 go to North Choke. The reason I recommend Hillsbard is because you can level up to 150 in one area. Herd players can stay in this area until 160 or even a little longer if they want, because there is a plant trainer at Tarren Mill so you can visit her at 150. The reason I recommend you stay here until 160 is because this way when you go to the following areas, you will pick up Khadgar's mustache immediately. Hillsbard Hills between 70 and 125, just follow the yellow lines. When you reach 125, you can go into the orange circle and collect frozen herbs. You will collect the following herbs: [Kingsblood], [Fadefleaf], [Khadgar Mustache], [Goldthorne](Feralas only) Visit your trainer and study a herbal specialist. In the first 10 points by the time you reach 160, you won't be able to pick up Hadger's mustache, and in the last 10-20 points, all the herbs will be green, but it's still the fastest way if you stay in those areas. You'll have to visit your coach again when you get to 200. Feralas Western Plaguelands You will collect the following herb: [Sungrass] in the two areas below the most common grass will be [Sungrass]. I recommend a thousand needles, because eastern Plaguelands has a lot of [Khadgar's mustache] which will be green for you and grey for the latter points. I also love the easy layout of a thousand needles, you just walk in a straight line and you can't miss the herbs, but don't get me wrong, eastern epidemics are a really big alternative. A thousand needles if you don't have a flying mount, then when you get to the end of the yellow line, you have to go back and run back to the starting point of the yellow line. You'll also have to swim to Twilight Bulwark or Twilight Orange, otherwise you can't really get to where the herbs are. (You can see these areas if you click on the map below) Oriental epidemics you will collect the following herbs: The Egg of Sorrow: [Golden Sansam], [Grief] Flawood: [Gromsblood], [Purple Lotus], [Dream Paper], [Golden Sansam] Visit your trainer and learn herbal parents. A grief egg the whole area is full of herbs. You can find them anywhere, there's no farming route to this map. You will collect the following herbs: [Felweed], [Dreaming Glory], [Terocone] The orange circles mean you have to fly around this area, because the herbs are scattered all over them. Trokar Forest to study artisan herbs. At The Oil Fjord, you'll find mostly [Goldclaver], but there will be some [Tiger Lily] by the rivers Lakes, you can't collect them until you reach 375 plants. The Shlazar Basin procedure is full of herbs. The most common herb is [Decker's tongue], but you can also find some [Goldclover] and [Tiger Lily]. If you don't really mind selling the herbs, you should stay in the Sholazar Pelvic until you reach 450. All it takes is one full circle in the area, assuming no one else is farming there. Sholazar Basin visit your trainer and learn glorified herbs. You'll pick up [Cinderella]. Mount Hyal you have to go to Deepholm and collect [Heartblossom] or you can stay at Mount Hyjal until you reach 500. You'll pick up [whiptail]. Ulidum I hope you like this herbal peeling guide! Gz up to 525 525

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